

## Prepare to open "The Wrong Door"!

A real-time point-and-click adventure with amazing graphics, fully voiced dialogue and super-intense arcade scooter chase sequence! Well, if you are reading this HintMe, we think you are already hooked ;)

Now you want to beat the game or maybe you have NO idea what to do at all? We are here to help!

### Hints:

- 1) Behave as you would in normal life in a similar situation. Especially a week or two later, when you are already aware, who is knocking at your door.
- 2) You can start interacting with some of the objects in the room straight after loading, with others - only after some time.
- 3) There are two positive endings to the game: in the arcade chase sequence try to gain enough speed (click in the same or adjacent lanes to speed up!) to get away.



- 4) In the quest portion of the game, you can't give /them/ what they ask for at first, but you may well give them something they /could use/ instead. Listen to their **dialogue** carefully! It won't satisfy them fully, but it may win you some of the much needed **time**!

**Ivan:** I'd smoke a **cigarette** now...

- 5) To succeed in the quest portion of the game, keep hint # 1 in mind while playing. Knocking and ringing may just give you enough time to do something...
- 6) When searching the room, be quick, you only have 10 seconds and a lot of furniture...
- 7) Food isn't usually stored in a cupboard.

That's it! Thanks for reading, and we hope you will still enjoy playing the game!

- Team at Tangible Games.